

```

/* Jacobi iteration using Pthreads */

#include <pthread.h>
#include <stdio.h>
#define SHARED 1
#define MAXGRID 258 /* maximum size, with boundaries */
#define MAXWORKERS 16 /* maximum number of workers */

void *Worker(void *);
void Barrier(int);

int gridSize, numWorkers, numIters, stripSize;
double maxDiff[MAXWORKERS];
double grid[MAXGRID][MAXGRID], new[MAXGRID][MAXGRID];
declarations of other global variables, such as barrier flags;

int main(int argc, char *argv[]) {
    pthread_t workerid[MAXWORKERS]; /* thread ids and */
    pthread_attr_t attr; /* attributes */
    int i; double maxdiff = 0.0;

    /* set global thread attributes */
    pthread_attr_init(&attr);
    pthread_attr_setscope(&attr, PTHREAD_SCOPE_SYSTEM);

    /* read command line arguments */
    /* assume gridSize is multiple of numWorkers */
    gridSize = atoi(argv[1]); numWorkers = atoi(argv[2]);
    numIters = atoi(argv[3]);
    stripSize = gridSize/numWorkers;

    initialize grids and flags for barrier;

    /* create the workers, then wait for them to finish */
    for (i = 0; i < numWorkers; i++)
        pthread_create(&workerid[i], &attr, Worker,
                      (void *) i);
    for (i = 0; i < numWorkers; i++)
        pthread_join(workerid[i], NULL);

    compute maxdiff and print results;
}

```

```

void *Worker(void *arg) {
    int myid = (int) arg;
    double mydiff;
    int i, j, iters, firstRow, lastRow;
    /* determine first and last rows of my strip */
    firstRow = myid*stripSize + 1;
    lastRow = firstRow + stripSize - 1;
    for (iters = 1; iters <= numIters; iters++) {
        /* update my points */
        for (i = firstRow; i <= lastRow; i++)
            for (j = 1; j <= gridSize; j++)
                new[i][j] = (grid[i-1][j] + grid[i+1][j] +
                             grid[i][j-1] + grid[i][j+1]) * 0.25;
        Barrier(myid);
        /* update my points again */
        for (i = firstRow; i <= lastRow; i++)
            for (j = 1; j <= gridSize; j++)
                grid[i][j] = (new[i-1][j] + new[i+1][j] +
                               new[i][j-1] + new[i][j+1]) * 0.25;
        Barrier(myid);
    }
    compute the maximum difference in my strip;
    maxDiff[myid] = mydiff;
}

void Barrier(int workerid) {
    /* details not shown */
}

```

**Figure 12.1** Jacobi iteration using Pthreads.

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