

```
proc procDone(byte results[*]) {
    put executing back on free descriptor list;
    look up identity of caller (if any) in process descriptor;
    if (caller is local)
        awakenCaller(caller, results);
    else if (caller is remote)
        netWrite(caller's machine, RETURN, (caller, results));
    dispatcher();
}

proc awakenCaller(int caller; byte results[*]) {
    remove descriptor of caller from call delay list;
    put results on caller's stack; insert descriptor on ready list;
}
```

Figure 10.12 Return primitives.

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